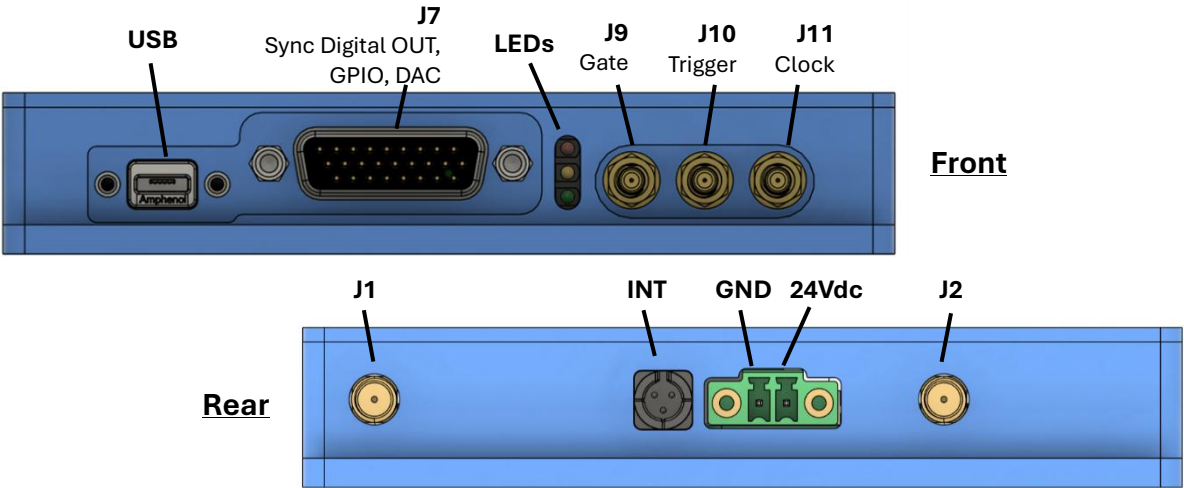


Quick Start Guide
iCSA devices producing less than 2W RF
iCSA-###T-2(1)-1(2), iCSL-2



1. Hardware Connections.

Minimum

Interface	Termination	Note
USB	Host PC running S/W	SDK v.1.9.1 or later
DC Supply	Voltage as specified	
RF Outputs	50Ω Load	
INT	Closed Circuit	Pins 1-2

Optional

Interface	Termination	Note
External Clock	TTL Levels	Requires Software Enable
External Trigger	TTL Levels	
External Gate	Closed Circuit	Hardware config Request on order ¹
INT	AO INT or Closed Circuit	

SDK output assignment

Connector	SDK Channel
J1	1
J2	2

Note¹: By default, J9(External Gate) is an unused control. Units can be configured such that J9 (External Gate) and SDK software enables are required in conjunction with AO INT to enable amplifiers.

2. Software

The Compact Synthesiser works with SDK Version 1.9.1(Available Q1 2026) or Later versions.

The SDK is available for Python, C++, and C#, allowing you to integrate the synthesiser into various development environments. Example programs demonstrating usage in each language can be found on our website for reference.

For Python users, you can install the necessary build directly by running `pip install imslib` in your terminal.

To obtain the Isomet SDK itself, visit www.isomet.com. Alternatively, if you prefer open-source solutions or want to view the codebase, you can access the open-source version on GitHub at <https://github.com/Isomet-Corporation>.

3. Upon application of DC Power

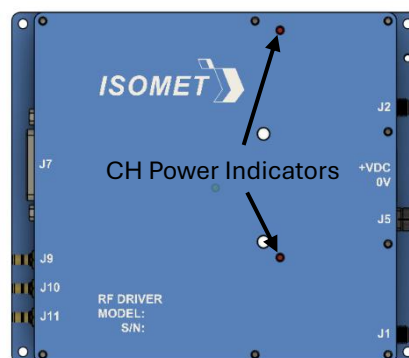
No interlock is required to power on or communicate with the iCSA control unit. At initial power up, the Green LED will light and begin a steady pulse (~1Hz). The device will then be accessible via software.

See data sheet for specific Power Requirements and pin assignment.

4. Upon Satisfaction of the devices interlock requirements

In the iCSA product range the interlock is configured to control the dc supply to the amplifiers of the device. **See datasheet for device interlock specifications.**

2 LEDs positioned on the top of unit indicate the status of each channel.
(On → channel active, Off → Channel disabled)



If you have purchased a device that is configured to use the J9 (External Gate) and SDK software enable to activate amplifiers the interlock status for both channels can be seen on the devices front LED stack using the amber light. (on → interlock active, off → interlock disabled)

For iCSL-2 There are no interlock requirements for output.

5. Validating correct operation

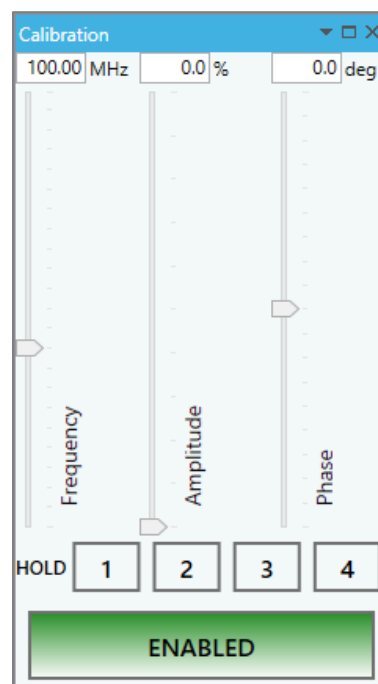
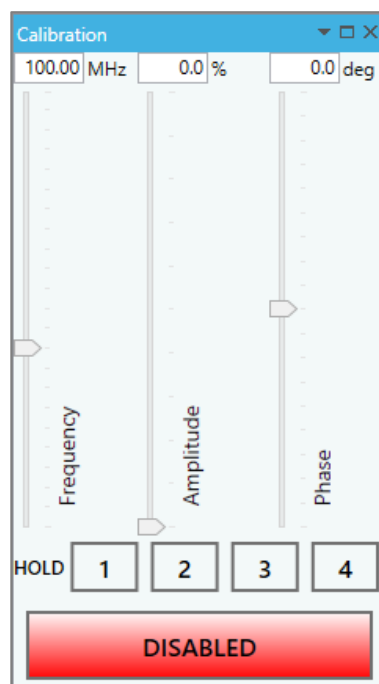
We Recommend that users use the **Isomet iMS Studio** application included with the **Isomet SDK** when attempting to validate the device is operating correctly but the same methods can be carried out by explicit programming using the SDK

Procedure (Using iMS Studio)

- Open The **Isomet iMS Studio** application.
Verify the software has connected to the synthesiser in the bottom left-hand corner of the application.
- In the Tabbed menu located on the right-hand side of the user interface select Signal Path.
- Set all amplitude values to approximately 50%.
- In the Tabbed menu located on the right-hand side of the user interface select Calibration (Calibration mode).

Calibration mode will produce a single tone at the defined frequency, amplitude and phase (FAP) on all channels. The channel hold controls can be used to maintain the selected FAP, at the time when the hold is applied, on a specific RF channel while others continue to follow the sliders. There is no sync output in this mode.

- Set the frequency to the centre of the devices output range.
- Enable CAL mode by clicking the **DISABLED** button which will then change to **ENABLED**.
- Adjust the Amplitude slider and validate the devices RF output/s.
*Compare the devices output to that stated on the **Test Data Sheet**.*
- When finished click the **ENABLED** button to set calibration mode to **DISABLED** as image playback will not work while calibration mode is active.



6. Compensation

Compensation allows users to create a lookup table for the output of the synthesiser (amplitude and phase) such that the devices output or the combination of the synthesiser, amplifier and acousto-optic device are as linear as possible for a linear input. Compensation can be used for applications such as maintaining consistent deflection efficiency across the full sweep of an acousto-optic deflector.

LUT file size = 57KB is a Global compensation file that applies the same data to ALL outputs of the iMS4. (This is the only option for older Rev-A and Rev-B of the iMS4 Synthesizers).

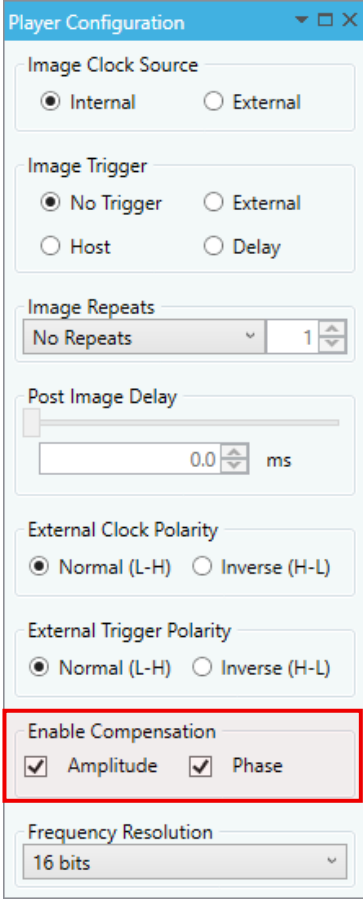
LUT file size = 225KB is a Channel scoped (channel specific) compensation file that can apply unique values to each channel. This is the recommended LUT option for X-Y deflector use.

Disabling compensation

Users may wish to bypass compensation meaning the output will be that which is inherent to the devices themselves.

Note: This is not recommended when driving AODs

In the **Isomet iMS Studio** application, this can be done by navigating to Player Configuration Tab and adjusting the controls in the 'Enable Compensation' section.

The image shows a "Player Configuration" dialog box with a blue title bar and standard window controls. It contains several sections of controls. The "Enable Compensation" section is highlighted with a red rectangular border. In this section, both the "Amplitude" and "Phase" checkboxes are checked. Other sections include "Image Clock Source" (Internal selected), "Image Trigger" (No Trigger selected), "Image Repeats" (No Repeats selected, value 1), "Post Image Delay" (0.0 ms), "External Clock Polarity" (Normal (L-H) selected), "External Trigger Polarity" (Normal (L-H) selected), and "Frequency Resolution" (16 bits selected).

Section	Control	Value / Selection
Image Clock Source	Internal	Selected
	External	Not Selected
Image Trigger	No Trigger	Selected
	External	Not Selected
	Host	Not Selected
	Delay	Not Selected
Image Repeats	No Repeats	Selected
	Value	1
Post Image Delay	Slider	0.0 ms
	Input	0.0 ms
External Clock Polarity	Normal (L-H)	Selected
	Inverse (H-L)	Not Selected
External Trigger Polarity	Normal (L-H)	Selected
	Inverse (H-L)	Not Selected
Enable Compensation	Amplitude	Checked
	Phase	Checked
Frequency Resolution	Value	16 bits

Creating a compensation table (iMS Studio)

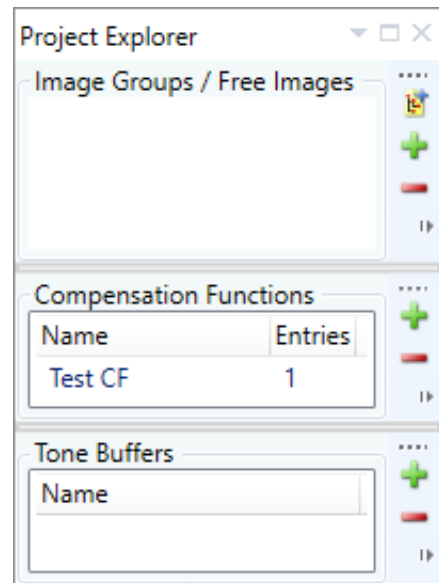
To create a compensation table using **Isomet iMS Studio** application:

- Step 1. In the project explorer navigate to 'Compensation Functions' section and select the  Located next to the table to create a new entry.

Tip: Add a name to keep them organised

- Step 2. On the right-hand side of the main page change the '# Specification Points' to the desired amount.

Specification points are frequency points where you will specify exact values of Amplitude, phase, analogue sync and digital sync. Intermediate points, with the exception of digital sync data, will be interpolated as specified in the 'Interpolation Styles' section.



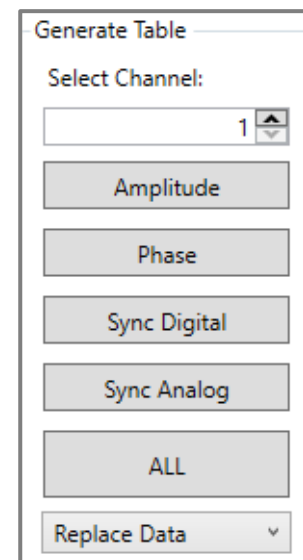
- Step 3. Populate the table as desired.

Tip: Enabling calibration mode and selecting a specific row will recall the value to the output of the device. In this way you can set the measured output at each specification point to be as desired.

- Step 4. Repeat steps 1, 2 & 3 for each channel of the device if channel specific compensation is desired.
- Step 5. To apply a **global** compensation table, ensure that 'Global' selector is ticked in the 'Channel Scope' section of the 'Compensation' tab located at the right-hand side of the application. Else, uncheck 'Global'.
- Step 6. To generate a compensation table that can be applied to synthesiser, navigate to the 'Generate Table' section, located on the right hand side of the main window. Select the data to add or ALL.

In the case of channel specific select the desired channel.

- Step 7. Using the graphs in the 'compensation' tab verify that data has been added as desired.
- Step 8. Download the data to the connected synthesiser or export for later use.



Tip: By default, unless bypassed, compensation is set to 0 and thus there will be no output. Always check that compensation is downloaded if the device does not appear to be working.

7. Tone Buffers

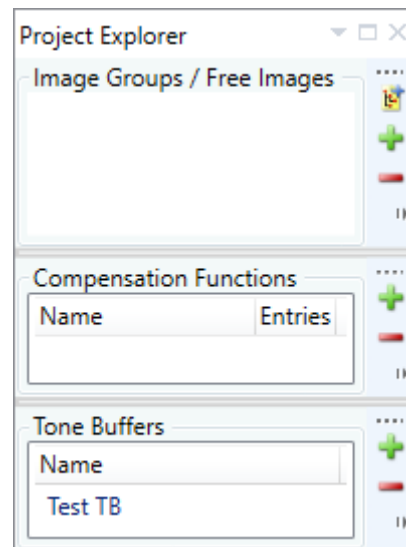
A **Tone Buffer** is a table where each entry holds values of frequency, amplitude and phase (FAP) per channel. That can be manually stepped through either within the Isomet iMS Studio application or using external controls. Tone buffers hold a maximum of 255 entries.

Creating a tone buffer

- In the project explorer navigate to 'Tone Buffer' section and select the  located next to the table to create a new entry.

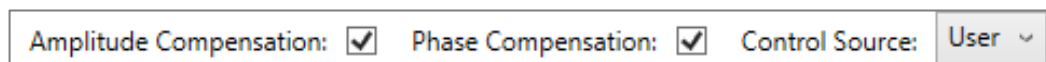
Tip: Add a name to keep them organised

- Populate the FAP for each channel as required and save.



Playing a tone buffer

- Step 1. Select the desired tone buffer in the project explorer such that it appears in the main window.
- Step 2. Select whether you wish compensation to apply to the table at the bottom window.



- Step 3. In the 'Signal Path' tab, located on the right-hand side of the application, set the DDS and Ch power levels as required.

Note: We always recommend starting low and increasing as required.

- Step 4. Select the first row in the table and press the  button in top task bar.
- Step 5. Step through the table entries as desired.
- Step 6. When finished select the  button.

8. Images

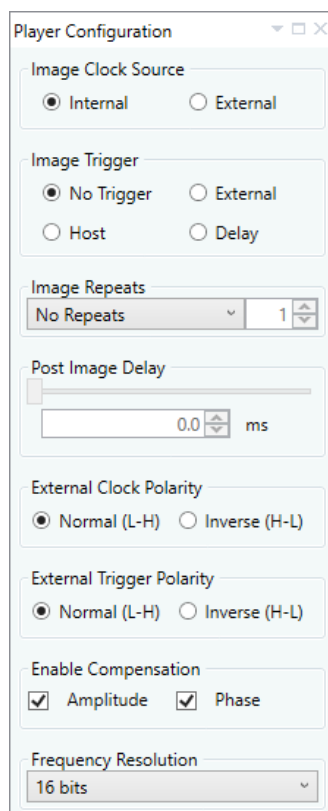
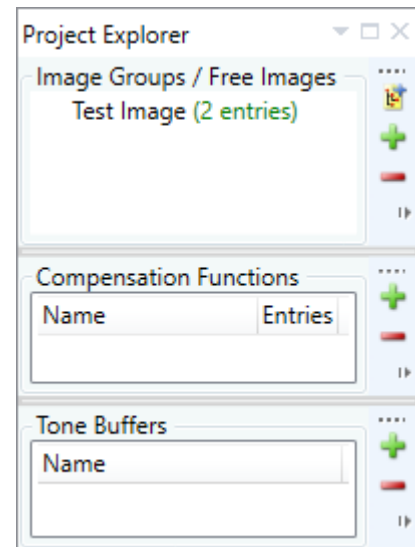
An **image** is a table where each entry holds values of frequency, amplitude and phase (FAP) per channel. That can be played (automatically stepped through) to create programmable outputs. Images can be applied to acousto-optic deflectors to create swept or patterned outputs.

Creating an image table

- In the project explorer navigate to 'Image Groups / Free Images' section and select the **+** located next to the table to create a new entry.

Tip: Add a name to keep them organised

- In the bottom left of the main window set the 'Number of points' as required.
- Populate the FAP for each channel as required and any required sync data for each entry.
- Set the 'default Internal Clock Rate' for the image at the bottom of the main window.
- Save.



Playing an image

- Step 1. Select the desired image from the project explorer such that it appears in the main window.
- Step 2. Ensure compensation is set as desired through the previously mentioned procedures.
- Step 3. In the 'Player Configuration' tab, located on the right-hand side of the application, configure the 'Image Clock Source', 'Image Trigger' and 'Image Repeats'.
- Step 4. In the 'Signal Path' tab, located on the right-hand side of the application, set the DDS and Ch power levels as required.
Note: We always recommend starting low and increasing as required.
- Step 5. Select the first row in the table and press the  button in top task bar.
- Step 6. When finished select the  button.



9. Documentation and Hardware Revision

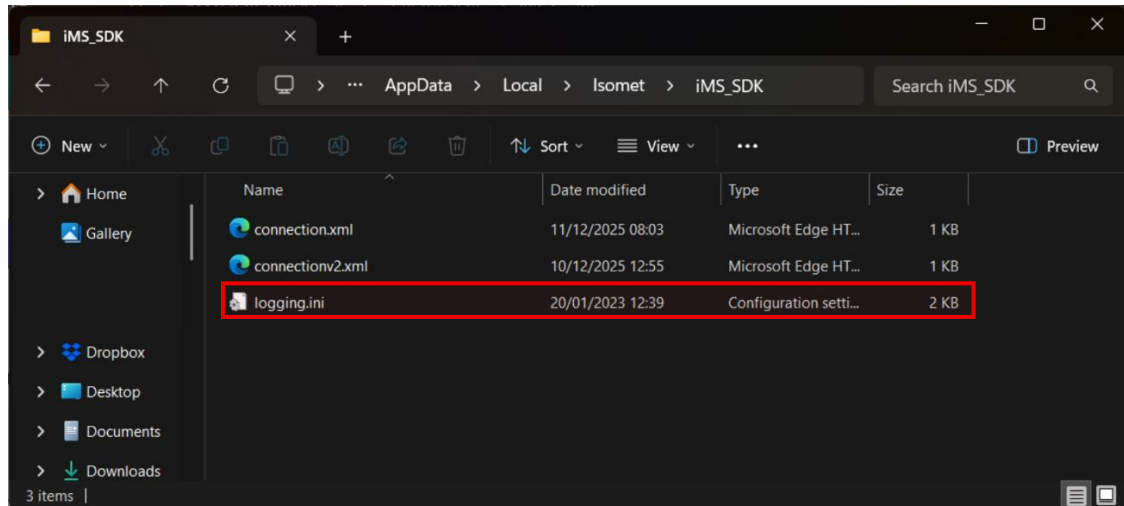
- To Check the SDK and iCSA build revision:
 - a. In the **Isomet iMS Studio** application navigate to **Tool bar > Help > About**
 - b. When programming call:
 - iCSA Firmware Version: `iMS::IMSController::GetVersion ( )`
 - SDK Version: `iMS::LibVersion::GetVersion ( )`
- To Access Isomet SDK Documentation:
 - a. In the **Isomet iMS Studio** application navigate to **Tool bar > Help > iMS Documentation**
 - b. In the Isomet SDK file structure **Program Files\Isomet\iMS_SDK\v#.#\doc**

10. Trouble Shooting Log files

In cases of difficulty and when seeking Isomet support, it can be helpful to generate a log file. Log files are Generated by default.

Configuring Logs

Step 1. Navigate to '**C:\Users\<username>\AppData\Local\Isomet\iMS_SDK\logging.ini**'



Step 2. Open the **logging.ini** file with Notepad and locate the first few lines of text pertaining to logging activation and severity filter.

Step 3. Confirm that logging is enabled (the default condition)

DisableLogging = false

Step 4. Set the severity as desired:

Error (Default)	<i>Filter="%Severity% >= error</i>
Trace (More Detail)	<i>Filter="%Severity% >= trace</i>

Locating Logs

Once configured you can replicate the error if possible and then Locate the log files in '**C:\Users\<username>\AppData\Local\Temp**'. Log files are named with the structure '**imslog_####.log**' where ##### starts at 00000 and increments with each new log write.